

ADVENTURE AWAITS OUTSIDE THE CLASSROOM

KOHL'S | FIELD TRIP
GRANT PROGRAM

Betty Brinn Children's Museum Workshops

Betty Brinn Children's Museum workshops are designed to expand on concepts learned in the exhibits or in the classroom and all programs highlight Wisconsin Academic Standards and/or Common Core State Standards. The following facilitated programs encourage learning through the use of materials, props, demonstrations and group interaction.

Be A Maker Field Trip Workshops

Each of these thirty to forty-five minute Be A Maker (BAM) workshops will be conducted in our BAM Space, a communal workshop featuring equipment, tools and technology resources for tinkering, building and learning new skills. Be A Maker Field Trip Workshops address both current academic standards and new models for education that emphasize innovation, creativity and resourcefulness.

Mega-Fort

\$12 per student

- Grades K5 – 4
- Who wants to build a fort? We do! Using real building materials and tools, students will construct (and maybe demolish) structures they design with a group. A mini building project for the classroom is included.
- Highlighting Technology and Engineering Standards: AC1.a.2.e, AC1.b.3.e, BB1.f.2.e, ENG3.a.2.e, ENG.a.3.e

Fluid Formations

\$10 per student

- Grades 2 – 4
- Is it art or science? Children will transform common household chemicals into amazing creations and discover how chemical reactions are responsible for the world around them. Recipes for things to try at home are included!
- Highlighting Science Standards: C.4.2, C.4.4, C.4.8, D.4.1, D.4.3, D.4.4
- Highlighting Art and Design Standards: I.4.7

robART

\$15 per student

- Grades 2 – 4
- The future is now! Children will design and build their own art-generating robot to take home. Before they go, they can unleash them in the *BAM Space* to create a collaborative work of art.
- Highlighting Technology and Engineering Standards: AC1.e.5.e, BB1.c.1.e, ENG5.b.3.e
- Highlighting Art and Design Standards: I.4.7



Animator

\$12 per student

- Grades 3 – 4
- Bring art to life! Children will learn about different animation techniques and then create their own digital stop-motion animations.
- Highlighting Art and Design Standards: D.4.6, E.4.2, F.4.1, F.4.7
- Highlighting Technology and Engineering Standards: ENG4.b.1.e, ICT1.h.4.e

Focused Field Trip Workshops

Focused workshops are 30 to 45 minutes and one selection is included in the \$7.50 per student admission fee.

Our Five Senses

- Grades K3 – 1
- Why does food taste funny when you have a cold? Find the answer to this question and many more as you identify and explore the five senses. Learn how your senses keep you safe and how each sense contributes to your ongoing health and wellness.
- Highlighting Science Standards: C.4.1, C.4.2, C.4.8

Recycling Roundup

- Grades K3 – 3
- Protect our planet! Children will learn about the three R's – reduce, reuse and recycle – and how they can help preserve the environment. Interactive activities challenge kids to "go green."
- Highlighting Environmental Education Standards: C.4.1, C.4.4, E.4.2
- Highlighting Science Standards: C.4.2, H.4.1, H.4.2

Story Stages

- Grades K5 – 1
- Ready, set, read! Using classic stories, emergent and early fluent readers will hone their skills through collaboration and storytelling.
- Highlighting Common Core State Standards for English/Language

Arts: RL.K.1, RL.K.2, RL.K.3, RL.K.7, RL.K.10, RL.1.1, RL.1.2, RL.1.3, RL.1.7, SL.K.1, SK.K.1.A, SL.K.1.B, SL.K.2, SL.K.3, SL.1.1, SL.1.1.A, SL.1.1.B, SL.1.1.C, SL.1.2, SL.1.3

Marvelous Math!

- Grades K5 – 3
- What do making a deposit at the bank, laying a floor and cooking dinner all have in common? Math, of course! Children will explore everyday experiences in an interactive program that supports developing math skills through hands-on challenges and games.
- Highlighting Common Core State Standards for Mathematics: K.CC.6 K.OA.1, K.MD.1, K.MD.2, K.MD.3 1.OA.1, 1.OA.5, 1.MD.1, 1.MD.2, 1.MD.4, 2.OA.2, 2.MD.8, 2.MD.1, 2.MD.2

Playground Engineers

- Grades K5 – 4
- Become a playground engineer! Children will learn about simple machines and use imagination, creativity and teamwork to help them design and build a pretend playground with unique slides, swings, merry-go- rounds and more.
- Highlighting Science Standards: C.4.1, C.4.2, C.4.6, G.4.4, H.4.3
- Highlighting Common Core State Standards for Mathematics: 1.G.1, 1.G.2

Construction Zone

- Grades K5 – 4
- Put on your hard hats and jump into STEM (science, technology, engineering and math)! Children will explore the strength of shapes and use scientific methods to experiment with basic engineering concepts

as they design and build their own bridges.

- Highlighting Science Standards: C.4.2, C.4.4, C.4.5, C.4.8
- Highlighting Common Core State Standards for Mathematics: K.G, 1.G.1, 1.G.2, 2.G.1,3.G.1

The Heads & Tails of Money

- Grades 1 – 3
- Sponsored by WaterStone Bank
- Earn, spend, save and share! Children will learn basic money management skills while playing games that reinforce currency knowledge.
- Highlighting Personal Financial Literacy Standards: B.1, B.3, D.1
- Highlighting Common Core State Standards for Mathematics: 1.OA.1, 1.NBT.5, 1.NBT.6, 2.OA.1, 2.MD.8, 3.NBT.2

Reader's Theater – Museum Style!

- Grades 2 – 4
- What, where, when, why, how – and wow! Language arts take “center stage” when stories come to life in the Museum’s Theater. Children will plan, practice and perform from scripts, and experiment with roles, improvisation and setting the scene. Groups will receive a recording of their workshop to use in the classroom!

Highlighting Common Core State Standards for English/Language Arts: K.RL.1, K.RL.2, K.RL.3, K.RL.10, 1.RL.1, 1.RL.2, 1.RL.3, 1.RL.7, 2.RL.1, 2.RL.2, 2.RL.3, 2.RL.5, 2.RL.6, 3.RL.2, 3.RL.3, 3.RL.6